



*Kansas-Nebraska
Conference*

*Master Guide
Personal Portfolio*

MASTER GUIDE INVESTITURE CANDIDATE

Personal Information

NAME

CLUB

DATE

POSITION

PHONE

EMAIL



KANSAS-NEBRASKA CONFERENCE YOUTH

Director's Message

OF ENCOURAGEMENT

Hello future Master Guide,

Letter from Tim Floyd

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Vitae auctor eu augue ut. Varius morbi enim nunc faucibus a pellentesque. Egestas fringilla phasellus faucibus scelerisque eleifend donec pretium vulputate. Sit amet consectetur adipiscing elit duis tristique sollicitudin nibh sit. Nunc scelerisque viverra mauris in. Odio facilisis mauris sit amet massa vitae. Sed libero enim sed faucibus turpis in eu mi bibendum. Lectus arcu bibendum at varius. Gravida rutrum quisque non tellus orci ac auctor augue. Consectetur purus ut faucibus pulvinar. Orci eu lobortis elementum nibh tellus molestie nunc non. Lacus viverra vitae congue eu. Vitae suscipit tellus mauris a diam maecenas sed enim. Sagittis purus sit amet volutpat consequat mauris nunc congue. Ac tincidunt vitae semper quis lectus nulla at. Quis eleifend quam adipiscing vitae proin.

Section 7 Documentation, Requirement 2, requires each Master Guide Candidate document their work in a portfolio. This is the start of your portfolio. Add to it and expand on it.



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MASTER GUIDE RECORD

PATHFINDER, ADVENTURER AND YOUTH MINISTRIES

2015 REQUIREMENTS
NORTH AMERICAN DIVISION

NAME _____

MASTER GUIDE REQUIREMENTS

I. PREREQUISITES

1. Be a baptized member of the Seventh-day Adventist Church
2. Have a written recommendation from your local church board, stating that the candidate is in regular standing.
3. Be at least 16 years of age to start the Master Guide Leadership course and at least 18 years of age at completion.
4. Have a completed Basic Staff Training Certification and been involved for a minimum of one year in one of the following:
 - a. Adventurer Ministries
 - b. Pathfinder Ministries
 - c. Youth Ministries

*It will be helpful for a Master Guide in training to have exposure to all ministries

Signature

Date

II. SPIRITUAL DISCOVERY

1. Read or listen to the book Steps to Christ or Steps to Christ Youth Edition and submit a one-page response focusing on the benefits of your reading.
2. Complete the devotional guide “Encounter Series I, Christ the Way”, or complete another year long Bible reading plan that covers the four Gospels and read the Desire of the Ages or Humble Hero.
3. Do one of the following:
 - a. Keep a devotional journal for at least four weeks, summarizing what you learned in your devotional time and outlining how you are growing in your faith.
 - b. Complete the Steps to Discipleship Personal Spirituality Curriculum
4. Earn the Adventurer or Pathfinder Evangelism Award.
5. Prepare a two-paragraph summary on each of the 28 Fundamental beliefs.

Signature

Date

Check One:

MASTER GUIDE REQUIREMENTS

6. Develop and present four of the following beliefs.

Use of creative media is encouraged.

- a. Creation
- b. The Experience of Salvation
- c. Growing in Christ
- d. The Remnant and Its Mission
- e. Baptism
- f. Spiritual Gifts and Mission
- g. Baptism
- h. The Sabbath
- i. Christ's Ministry in the Heavenly Sanctuary
- j. The Second Coming of Christ
- k. Death and Resurrection

Signature

Date

Check Four:

-
-
-
-
-
-
-
-
-
-
-
-

7. Enhance knowledge of Church Heritage by completing the following:

- a. Earn the Adventist Pioneer Heritage Honor
- b. Read a book about SDA youth ministry such as:
 - i. The Pathfinder Story by Robert Holbrook
 - ii. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.

Signature

Date

8. Read a book about church heritage such as:

- a. Anticipating the Advent by George Knight
- b. Tell It to the World by Mervyn Maxwell
- c. Light Bearers to the Remnant by Richard W. Schwarz and Floyd Greenleaf.
- d. The Church Heritage Manual produced by the General Conference Youth Department.
- e. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.

9. Attend a seminar, or complete a 2 page (minimum) research paper about a standard temperament analysis program and complete the affiliated temperament inventory.

MASTER GUIDE REQUIREMENTS

III. SKILLS DEVELOPMENT

1. Attend and complete a seminar in each of the following ten subjects: (Each seminar must be at least 75 minutes long).
 - a. How to be a Christian Leader & Leadership Skills
 - b. Vision, Mission and Motivation
 - c. Communication Theory and Listening Skills
 - d. Practical Communication Practices
 - e. Understanding Teaching and Learning Styles
 - f. Creativity and resources Development
 - g. How to Prepare Effective Creative Worships
 - h. Principles of Youth and Children’s Evangelism
 - i. How to Lead Child to Christ
 - j. Understanding your Spiritual Gifts
2. Attend a seminar on Risk Management that focuses on Adventurer, Pathfinder, and Youth activities.
3. Attend a seminar on Child Abuse Prevention
4. Have or earn the following honors:
 - a. Christian Storytelling
 - b. Camping Skills I – IV
 - c. Basic Drilling and Marching
 - d. Knots
5. Earn two additional honors not previously earned: one from the list below and a skill level 2 or 3 honor from a list provided by your local conference.
 - a. Crisis Intervention
 - b. Nutrition
 - c. Flags
6. Hold a current First Aid & CPR certificate or its equivalent. (Instructor Required)
7. Supervise participants through either the Adventurer Curriculum or Pathfinder Investiture Achievement, or teach a Sabbath School class for children ages 6 – 15, or its equivalent for at least one year (Candidates under 18 must have a supervising adult).

Signature

Date

Check two:

MASTER GUIDE REQUIREMENTS

IV. CHILD DEVELOPMENT

1. Read or listen to the book Education and submit a one-age response focusing on the benefits of your reading.
2. Read or listen to either Child Guidance or Messages to Young People and submit a one-page response focusing on the benefits of your reading.
3. Attend one seminar dealing with children development relating to the age of your primary ministry group.
4. Observe for a period of two (2) hours a group of Adventurers, Pathfinders or Youth and write a reflection on their interaction.
5. Attend a seminar on discipline.

Signature

Date

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

V. LEADERSHIP DEVELOPMENT

1. Read a current book about "Leadership Skill Development" such as:
 - a. A Positive Church in a Negative World by Jonas Arrias.
 - b. Take the Risk by Ben Carson
 - c. Ellen White on Leadership by Cindy Tutsh
 - d. Help! I'm being Followed by Clinton Valley
 - e. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.
2. Demonstrate your leadership skills by doing the following:
 - a. Develop and conduct three creative worships for children and/or teenagers.
 - b. Participate in a leadership role with your local church children's/youth group in a conference sponsored event.
 - c. Teach three Adventurer Awards or two Pathfinder Honors.
 - d. Assist in planning and leading a field trip for a group of Adventurers, Pathfinders, or Sabbath School class.
 - e. Be an active Adventurer, Pathfinders, or Sabbath School staff member for at least one year and attend at least 75% of all staff meetings.
3. Write personal goals that you would like to accomplish in your ministry.
4. Identify three current goals in your life, at least one of which is spiritually oriented, and list three goals or objects for each.

Signature

Date

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

MASTER GUIDE REQUIREMENTS

VI. FITNESS LIFESTYLE DEVELOPMENT

1. Participate in a personal physical fitness plan by completing one of the follow: Check One:
 - a. A personal physical fitness program of your choice and according to your abilities, for at least three months.
 - b. A school physical fitness program
 - c. The physical components of the AY Silver Award then complete the physical fitness components of the AY Gold Award.

Signature

Date

Check one that you have completed

DOCUMENTATION

1. The Master Guide curriculum must be completed in a **minimum** of one year and a **maximum** of three years.
2. All Master Guide candidates must document all work in a portfolio.
3. Curriculum completion is under the supervision of the conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.

1. Prerequisites

REQUIREMENT #1

Be a baptized member of the Seventh-day Adventist Church.

EVIDENCE: Provide a copy of the baptismal certificate or church statement.

1. *Prerequisites*

REQUIREMENT #2

Have a written recommendation from your local church board, stating that the candidate is in regular standing.

EVIDENCE: Provide a church statement with the pastor's signature

**Sample Active Member Letter on page 8.*

Date

To Whom It May Concern:

I am writing this letter to attest to the character of sister/brother _____, whom I have known for almost two years. _____ has been an active member of our church, participating in youth ministry, leadership programs, etc., and attending services weekly. _____ has been an excellent role model for those seeking a more active and rewarding relationship with God. I respect _____ as a person of good moral character, and as a bright spot in our congregation.

Sincerely,

Signature

Full Name

Position in the Church

1. Prerequisites

REQUIREMENT #3

Be at least 16 years old to start the Master Guide Leadership Course and at least 18 years old at completion.

EVIDENCE: Provide a copy of your state issued ID or birth certificate.

1. *Prerequisites*

REQUIREMENT #4

Have a completed Basic Staff Training Certification and been involved for a minimum of one year in one of the following ministries:

- a. Adventurers Ministries
- b. Pathfinders Ministries
- c. Youth Ministries

EVIDENCE: Have a written document stating your volunteer status with the signature of the Pastor or First Elder.

*See Page 11 for Adventurer Basic Staff Training sign-off sheet.

See Page 12 for Pathfinder Basic Staff Training sign-off sheet.

See Page 13 for a Sample Club Involvement letter

**It will be helpful for a Master Guide candidate to have exposure to both Adventurers and Pathfinders.

Adventurer Basic Staff Training

REQUIREMENT

Attend ten hours of the Adventurer Basic Staff Training Course, which covers the following areas:

EVIDENCE: Provide proof of attended seminars:

	Signature	Date
a. History, Philosophy, and Purpose of the Adventurer Club	_____	_____
b. Understanding the Adventurer	_____	_____
c. Club Leadership	_____	_____
d. Club Organization	_____	_____
e. Club Programming	_____	_____
f. Adventurer Curriculum	_____	_____
g. Adventurer Family Network Program	_____	_____
h. Adventurer Awards, Chip, and Stars	_____	_____
i. Pathfinder Ministries	_____	_____

EVIDENCE: Provide proof of attended seminars:

Instructor Signature _____ Date _____

Pathfinder Basic Staff Training

REQUIREMENT

Attend ten hours of the Pathfinder Basic Staff Training Course, which covers the following areas:

EVIDENCE: Provide proof of attended seminars:

	Signature	Date
a. History, Philosophy, and Purpose of the Pathfinder Club	_____	_____
b. Understanding Pathfinders	_____	_____
c. Club Leadership	_____	_____
d. Club Organization	_____	_____
e. Club Programming & Planning	_____	_____
f. Outreach Ministries	_____	_____
g. Teaching Pathfinder Curriculum	_____	_____
h. Camping & Outdoor Education	_____	_____
i. Drill & Ceremonies	_____	_____
j. Teen Leadership Training	_____	_____
k. Adventurer Ministries	_____	_____

EVIDENCE: Provide proof of attended seminars:

Instructor Signature _____ Date _____

Date

To Whom It May Concern:

I am writing this letter to confirm that _____, has been an active leader with our Pathfinder Club/Adventurer Club from _____ to _____ at the Seventh-day Adventist Church _____.

_____ has completed the Basic Staff Training Certification before starting their leadership role at the club. Don't hesitate to contact me for any questions at _____.

Sincerely,

Signature

Full Name

Position in the Church

2. *Spiritual Development*

REQUIREMENT #1

Read or listen to the book Steps to Christ or Steps to Christ Youth Edition.

EVIDENCE: Write a one-page response focusing on the benefits of your reading.

Response page guidelines:

- a. Size 12 font in either Times New Roman or Arial.
- b. Normal margins with 1.5 line spacing

Cover page guidelines:

- a. Title with your full name
- b. Name of the club you are participating with
- c. Region

* [Online Resources can be found on Page 52](#)

2. *Spiritual Development*

REQUIREMENT #2

Complete the devotional guide “Encounter Series 1, Christ the Way”, or complete another year long Bible reading plan that covers the four Gospels. Also, read the Desire of the Ages or Humble Hero.

EVIDENCE: Write a one-page response focusing on the benefits of your reading.

Response page guidelines:

- a. Size 12 font in either Times New Roman or Arial.
- b. Normal margins with 1.5 line spacing

Cover page guidelines:

- a. Title with your full name
- b. Name of the club you are participating with
- c. Region

* [Online Resources can be found on Page 52](#)

2. *Spiritual Development*

REQUIREMENT #3

Do one of the following:

- a. Keep a devotional journal for at least four weeks, summarizing what you learned in your devotional time and outlining how you are growing in your faith.
- b. Complete the Steps to Discipleship Personal Spirituality Curriculum

EVIDENCE: Show your devotional journal and spiritual growth outline. Provide the completed curriculum.

- * [Sample Devotional Journal on page 15.](#)
- * [Online Resources can be found on Page 52](#)

Date

Material read

What God spoke to me through what I read:

My prayer focus:

2. Spiritual Development

REQUIREMENT #4

Earn the Pathfinder Evangelism Award.

*See Requirements in the Honor & Award Section

2. *Spiritual Development*

REQUIREMENT #5

Prepare a two-paragraph summary on how each of the 28 fundamental beliefs has benefited your life.

EVIDENCE: Provide twenty-eight two-paragraph documents using the page requirements listed below.

Summary page guidelines:

- a. Size 12 font in either Times New Roman or Arial.
- b. Normal margins with 1.5 line spacing

Cover page guidelines:

- a. Title with your full name
- b. Name of the club you are participating with
- c. Region

* Sample Fundamental Belief Journal on page 18.

* Online Resources can be found on Page 52

2. *Spiritual Development*

REQUIREMENT #6

Develop and present four of the following beliefs:

- a. Creation
- b. The Experience of Salvation
- c. Growing in Christ
- d. The Remnant and Its Mission
- e. Baptism
- f. Spiritual Gifts and Ministries
- g. The Gift of Prophecy
- h. The Sabbath

* Use of creative media is encouraged.

EVIDENCE: Provide a copy of your presentation

2. *Spiritual Development*

REQUIREMENT #7

Enhance knowledge of Church Heritage by completing the following:

- a. Earn the Adventist Heritage Honor ([See pages 54](#))
- b. Read a book about SDA youth ministry such as:
 - i. The Pathfinder Story by John Hancock
 - ii. The Adventurer Story by NAD Adventurer Ministries
 - iii. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide Representative.
 - a. The Pathfinder Story by Bob Holbrook

EVIDENCE: Write a one-page response focusing on the benefits of your reading.

Response page guidelines:

- a. Size 12 font in either Times New Roman or Arial.
- b. Normal margins with 1.5 line spacing

Cover page guidelines:

- a. Title with your full name
- b. Name of the club you are participating with
- c. Region

2. *Spiritual Development*

REQUIREMENT #8

Read a book about church heritage such as:

- a. Anticipating the Advent by George Knight
- b. Tell It to the World by Mervyn Maxwell
- c. Light Bearers to the Remnant by Richard W Schwarz and Floyd Greenleaf
- d. The Church Heritage Manual produced by the General Conference Youth Department.
- e. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide Representative
 - i. Memorable Dates from Our Adventist Past by James Nix
 - ii. The Message Behind the Movement by George Knowles
 - iii. They Had a World to Win by Adrien Chilson
 - iv. A Search for Identity by George Knight
 - v. Heartwarming Stories of Adventist Pioneers by Norma Collins
 - vi. A Brief History of Seventh-day Adventists by George Knight
 - vii. Pathways of the Pioneers (Audio) - Listen to all & give a half page report on each Volume

* Online Resources can be found on Page 52

2. *Spiritual Development*

REQUIREMENT #8

EVIDENCE: Write a one-page response focusing on the benefits of your reading.

Response page guidelines:

- a. Size 12 font in either Times New Roman or Arial.
- b. Normal margins with 1.5 line spacing

Cover page guidelines:

- a. Title with your full name
- b. Name of the club you are participating with
- c. Region

* Online Resources can be found on Pages 52 and 53

2. *Spiritual Development*

REQUIREMENT #9

Attend a Seminar, or complete a 2 page (minimum) research paper about a standard temperament analysis program and complete the affiliated temperament inventory.

EVIDENCE: Provide proof of attending a seminar or provide a copy of your research paper with the appropriate research paper format, APA.

3. Skills Development

REQUIREMENT #1

Attend and complete a seminar in each of the following ten subjects (each seminar must be at least 75 minutes long):

EVIDENCE: Provide proof of attended seminars:

Seminar	Instructor Signature	Date
a. How to be a Christian Leader & Leadership Skills Instructor	_____	_____
b. Vision, Mission and Motivation Instructor	_____	_____
c. Communication Theory and Listening Skills Instructor	_____	_____
d. Practical Communication Practices Instructor	_____	_____
e. Understanding Teaching and Learning Styles Instructor	_____	_____
f. Creativity and Resources Development Instructor	_____	_____
g. How to Prepare Effective Creative Worships Instructor	_____	_____
h. Principles of Youth and Children's Evangelism Instructor	_____	_____
i. How to Lead a Child to Christ Instructor	_____	_____
j. Understanding your Spiritual Gifts Instructor	_____	_____

3. Skills Development

REQUIREMENT #2

Attend a seminar on Risk Management that focusses on Adventurer and Pathfinder activities.

EVIDENCE: Provide proof of attending the seminar.

Instructor Signature Date

3. *Skills Development*

REQUIREMENT #3

Attend a seminar on Child Abuse Prevention
EVIDENCE: Provide proof of attending the seminar.

Instructor Signature

Date

3. *Skills Development*

REQUIREMENT #4

Have or earn the following honors:

- a. Christian Storytelling (See page 54)
- b. Camping Skills 1, Camping Skills 2, Camping Skills 3, and Camping Skills 4 (See page 54)
- c. Basic Drilling and Marching (See page 54)
- d. Knot Tying (See page 54)

3. *Skills Development*

REQUIREMENT #5

Earn two additional honors not previously earned (one from the list below & a 2 or 3 skill honor from a list provided by your local conference)

- a. Crisis Intervention (See page 54)
- b. Nutrition (See page 54)
- c. Flags (See page 54)

* See a list of Honors on page 54

3. Skills Development

REQUIREMENT #6

Hold a current First Aid & CPR certificate or its equivalent
(Instructor Required)

EVIDENCE: Provide a copy of your First Aid & CPR certificate.

* [Online Resources can be found on Page 52](#)

3. Skills Development

REQUIREMENT #7

Supervise participants through either of the following:

- a. Adventurer Curriculum (Little Lamb, Eager Beaver, Busy Bee, Sunbeam, Builder, or Helping Hand)
- b. Pathfinder Investiture Achievement (Friend, Companion, Explorer, Ranger, Voyager, or Guide)
- c. Teach a Sabbath School class for children ages 6-15 or its equivalent for at least one year.

* This is a long term commitment of an entire class level

** Candidates under 18 must have a supervising adult

EVIDENCE: Provide pictures as proof of completing the requirement

4. *Child Development*

REQUIREMENT #1

Read or listen to the book *Education* by Ellen White.

EVIDENCE: Submit a one-page response focusing on the benefits of your reading.

Response page guidelines:

- a. Size 12 font in either Times New Roman or Arial.
- b. Normal margins with 1.5 line spacing

Cover page guidelines:

- a. Title with your full name
- b. Name of the club you are participating with
- c. Region

* [Online Resources can be found on Page 52](#)

4. *Child Development*

REQUIREMENT #2

Read or listen to either *Child Guidance* or *Messages to Young People* by Ellen White and submit a one-page response focusing on the benefits of your reading.

EVIDENCE: Submit a one-page response focusing on the benefits of your reading.

Response page guidelines:

- a. Size 12 font in either Times New Roman or Arial.
- b. Normal margins with 1.5 line spacing

Cover page guidelines:

- a. Title with your full name
- b. Name of the club you are participating with
- c. Region

* [Online Resources can be found on Page 52](#)

4. *Child Development*

REQUIREMENT #3

Attend one seminar dealing with child development relating to the age of your primary ministry group.

EVIDENCE: Provide proof of attending a seminar

Instructor Signature

Date

4. *Child Development*

REQUIREMENT #4

Observe for a period of two (2) hours a group of Adventurers or Pathfinders and write a 1/2 page reflection on their interaction.

EVIDENCE: Provide your written reflection according to the following guidelines:

Response page guidelines:

- a. Size 12 font in either Times New Roman or Arial.
- b. Normal margins with 1.5 line spacing

Cover page guidelines:

- a. Title with your full name
- b. Name of the club you are participating with
- c. Region

4. *Child Development*

REQUIREMENT #5

Attend a seminar on discipline.

EVIDENCE: Provide proof of attending seminar

Instructor Signature

Date

5. *Leadership Development*

REQUIREMENT #1

Read a current book about “Leadership Skill Development” such as:

- a. Positive Church in a Negative World by John Arrias
- b. Take the Risk by Ben Carson
- c. Ellen White on Leadership by Cindy Tutsh
- d. Help! I’m being Followed by Clinton Valley
- e. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.
 - i. Lead like Jesus by Ken Blanchard, Phil Hodges and Phyllis Hendry
 - ii. 5 levels of Leadership by John Maxwell
 - iii. Leadership 101 by John Maxwell
 - iv. Developing the Leader Within You by John Maxwell

* [Online Resources can be found on Page 52](#)

5. *Leadership Development*

REQUIREMENT #2

Demonstrate your leadership skills by doing the following:

- a. Develop and conduct three creative worships for children and/or teenagers
- b. Participate in a leadership role with your local church children's/ youth group in a Conference sponsored event
- c. Teach three Adventurer Awards or two Pathfinder Honors
- d. Assist in planning and leading a field trip for a group of Adventurers, Pathfinders or Sabbath School class
- e. Be an active Adventurer, Pathfinder or Sabbath School staff member for at least one year and attend at least 75% of all staff meetings.

EVIDENCE: Provide a record of the worships and pictures that help prove completion of the requirement.

*Samples of forms are provided on pages 38-42.

WORSHIP RECORD

Date

Location

Length (time) of worship

Description

Size of Group

Topic

Summary

Outline of Your Worship

Date

To Whom It May Concern:

I am writing this letter to confirm the participation of _____ on the conference sponsored youth event _____ on _____ which was held in _____.

_____ participated by helping _____. His/her collaboration has been an essential tool to further our ministry. We are thankful for his/her leadership role in our local church.

Sincerely,

Signature

Full Name

Position in the Church

For each award/honor record the following:

Name of Honor/Award

Date Taught

Place Taught

Description of the group to whom you are teaching

Outline of your class

Self-evaluation regarding your teaching

For the field trip, record the following:

Location of field Trip

Date of trip

Time and Duration of trip

Size of group

Description of the group

Outline of activities and schedule of the trip

Self-Evaluation regarding trip

Date

To Whom It May Concern: I am writing this letter as proof that _____, has been a staff member for at least one year in Adventurer/Pathfinder club or Sabbath school team.

_____ has successfully attended at least 75% of all the staff meetings we have held. She/he has been in a key role in helping in _____. We are grateful to have him/her in our team.

Sincerely,

Signature

Full Name

Position in the Church

5. *Leadership Development*

REQUIREMENT #3

Write personal goals that you would like to accomplish in your ministry.

EVIDENCE: Provide a copy of your goals

*Samples of the Personal Goals Worksheet is provided on page 44.

GOAL

Rationale for the Goal

Short Term results

Long term results

Cost

Obstacles

5. Leadership Development

REQUIREMENT #4

Identify three current goals in your life, at least one of which is spiritually oriented, and list three goals or objects for each.

EVIDENCE: Provide a written copy

*Samples of the Current Goals Worksheets are provided on pages 46-48.

GOAL 1 (SPIRITUAL ORIENTED)

Objective 1:

Objective 2:

Objective 3:

Goal 2

Objective 1:

Objective 2:

Objective 3:

Goal 3

Objective 1:

Objective 2:

Objective 3:

6. Fitness Lifestyle Development

REQUIREMENT #1

Participate in a personal physical fitness plan by completing one of the following:

- a. A personal physical fitness program of your choice and according to your abilities for at least 3 months.
- b. A school physical fitness program
- c. The physical components of the AY Silver Award. If you already have the AY Silver Award then complete the physical fitness components of the AY Gold Award.

EVIDENCE: Provide proof of completed fitness program

*Samples of the Physical Fitness Letter is provided on page 50.

Date

To Whom It May Concern: I am writing this letter to confirm the participation of _____, in our school physical fitness program. I certify of successfully completing this fitness program which includes _____.

Sincerely,

Signature

Full Name

Position in the Church

7. *Documentation*

REQUIREMENTS #1

The Master Guide curriculum must be completed in a minimum of one year and a maximum of three years.

REQUIREMENTS #2

All Master Guide Candidates must document all work in a portfolio
- Like This Portfolio.

REQUIREMENTS #3

Curriculum completion is under the supervision of a Conference Coordinator, Pathfinder Director, or Adventurer Director or their designated Master Guide representative.

Online Resources

From Page 11



Steps To Christ
<https://cutt.ly/Me95sdq>



Steps To Christ
Youth Edition
<https://cutt.ly/xe95dIs>

From Page 12



Encounter 1, Christ
the Way
<https://cutt.ly/Ne95f0s>



The Desire of Ages
<https://cutt.ly/fe95gZE>



Humble Hero
<https://cutt.ly/Me95kqk>

From Page 13



Steps to Discipleship
Personal Spirituality
Curriculum
<https://cutt.ly/9e95zpL>

From Page 18



28 Fundamental Beliefs
<https://cutt.ly/te95uoE>

From Page 28



Anticipating the Advent
<https://cutt.ly/we96e5g>



Tell It to the World
<https://cutt.ly/be96xI9>



Light Bearers to the
Remnant
<https://cutt.ly/2e96cGz>



The Church Heritage
Manual
<https://cutt.ly/te96QeW>



Memorable Dates from
Our Adventist Past
<https://cutt.ly/ve96RGR>



The Message Behind the
Movement
<https://cutt.ly/Pe96TAO>



They Had a World to Win
<https://cutt.ly/2e96QXG>



A Search for Identity
<https://cutt.ly/Te96W61>

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Heartwarming Stories of
Adventist Pioneers

<https://cutt.ly/re6y7Y0>



A Brief History of
Seventh-day Adventist

<https://cutt.ly/Te3WBNP>



Pathways of the Pioneers

<https://cutt.ly/be3xFzE>

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Red Cross First Aid &
CPR Requirements

<https://cutt.ly/We3xMPK>

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Education by Ellen White

<https://cutt.ly/2e3x0zK>

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Child Guidance
by Ellen White

<https://cutt.ly/Ne3x2xt>



Messages to Young
People by Ellen White

<https://cutt.ly/ve3x9XF>

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Positive Church in a
Negative World

<https://cutt.ly/xe3x8nT>



Take the Risk

<https://cutt.ly/he3b6V1>



Ellen White on Leadership

<https://cutt.ly/Me3nwpj>



Help! I'm being Followed

<https://cutt.ly/qe3neZ3>



Lead like Jesus

<https://cutt.ly/me3nr99>



5 levels of Leadership

<https://cutt.ly/Ye3ntNu>



Leadership 101

<https://cutt.ly/je3no5q>



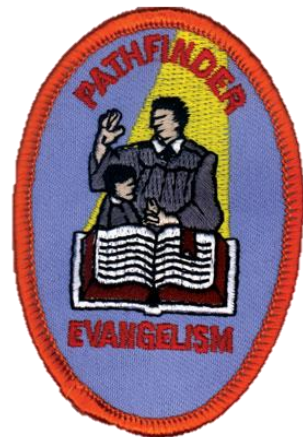
Developing the Leader
Within You

<https://cutt.ly/6e3nuSr>

Honors & Awards

PATHFINDER EVANGELISM AWARD REQUIREMENTS

1. Be a Pathfinder or Staff Member.
2. Attend at least ten meetings. (Evangelistic meetings, Daniel or Revelation Seminars. If less than ten are conducted, attend at least two-thirds of them.)
3. Participate at each of the meetings attended.
4. Wear your Pathfinder full-dress uniform (including scarf and sash) while participating.
5. Participate in at least four of the following:
 - a. Be an usher.
 - b. Pick up the offering.
 - c. Assist in the children's meetings.
 - d. Have scripture or prayer.
 - e. Assist in the set-up/take-down of the meetings.
 - f. Hand out the evening programs, brochures, etc.
 - g. Give a testimony of what Jesus has done recently for you.
 - h. Be a greeter.
 - i. Help operate a Pathfinder booth showing what the church has for its young people.
 - j. Invite a guest (non-SDA) to attend the meetings and host him/her throughout the evening.
 - k. Prepare baked foods table (breads, etc.) to share as gifts or samples for the attendees.
 - l. Contact at least ten (10) individuals by phone or in person inviting them to attend the meetings.
 - m. Participate in at least two Bible studies with at least one "interest."



PATHFINDER EVANGELISM AWARD REQUIREMENTS

AWARDS

1. Patches will be presented to each Pathfinder and Staff Member who completes the requirements. This should be done at an appropriate program such as:

- a. during the last evangelistic meeting
- b. a follow-up baptism Sabbath
- c. another appropriate function

2. During this time, an invitation should be extended to all young people of Pathfinder age (grades 5-10) to join the club.



ADVENTIST HERITAGE AWARD REQUIREMENTS



Complete a minimum of a nine-week academy or semester college Adventist History course or complete the following requirements.

1. Origins:

- a. Read, watch, or research the origins and development of the Millerite Movement and its role in the beginning of the Seventh-day Adventist Church.
- b. Explain the Great Disappointment based on the prophecy of Daniel 8.
- c. Share your findings with a group.

2. Pioneers:

Be able to identify and explain the significance of at least fifteen (15) of the following individuals:

- Martha Amadon
- W. H. Anderson
- J. N. Andrews
- Joseph Bates
- John Byington
- M. B. Czechowski
- A.G. Daniels
- Hiram Edson
- Harry Fenner
- Eduardo Francisco Forga
- A.T. Jones & E.J. Waggoner
- Charles M. Kenney
- George King
- Anna Knight
- Abram LaRue
- Kate Lindsay
- William Miller
- W.W. Prescott
- Rachel Oakes Preston
- Annie Smith
- Uriah Smith
- Luther Warren
- F. H. Westphal
- Frederick Wheeler
- James White
- Any other pioneers of your preference from your own Union / Division.

ADVENTIST HERITAGE AWARD REQUIREMENTS



3. Dates:

Explore and summarize the importance of each of the following event dates to Adventist history:

- a. Great Disappointment (October 22, 1844)
- b. Adventist Church incorporated (May 21, 1863)
- c. Health Reform begins - 1863
- d. J.N. Andrews: First Missionary - 1874
- e. General Conference of 1888 (Righteousness by Faith Conference)
- f. Reorganization of 1901 / Fires in Battle Creek 1902
- g. Gland, Switzerland, 1907
- h. The 27 Fundamental Beliefs document adopted 1980
- i. Other significant dates in the history of Adventism in your division, conference, or region

4. Publications:

Describe the origins, publication details, and purpose of each of the following Adventist Publications:

- a. Adventist Review and Sabbath Herald
- b. Advent Tidende
- c. Les Signes des Temps / Signs of the Times
- d. Liberty Magazine / Liberty
- e. Medical Evangelist / Medical Evangelism
- f. Present Truth
- g. Youth's Instructor
- h. Equivalent publications in your division, conference, or region

ADVENTIST HERITAGE AWARD REQUIREMENTS



5. Church Organization

- a. Briefly explain the significance of the 1901 General Conference and describe the organizational structure that resulted from it. Indicate how your conference, association, or mission fits into the overall church structure.
- b. Point out on a map where the church offices are located from your conference level to the General Conference.
- c. Illustrate the organizational structure of the Seventh-day Adventist Church and prepare an ecclesiastical organization chart to demonstrate your learning.

6. Miscellaneous

Tell the importance of at least ten (10) of the following locations, organizations, or concepts or their equivalent.

- Avondale College
- Battle Creek Sanitarium
- Dime Tabernacle
- Norsk Bokforlag
- Pitcairn Missionary Ship
- Sabbath Conferences
- Sanitarium Health Food Co.
- Solusi College
- Systematic Benevolence
- Tract Society
- Universidade de Montemorelos
- Voice of Prophecy
- Washington hand press
- Other significant locations, organizations, or concepts in your division, conference, or region

ADVENTIST HERITAGE AWARD REQUIREMENTS



7. Read about, watch, or research the story of Ellen G. White. Explain what her role was in the beginnings of the Adventist Church. Include in your research significant factors such as:

- First vision (June 6, 1863)
- “Elmshaven”
- Visions
- Gorham, Maine
- Lord’s Messenger
- “Conflict of the Ages” series
- Ellen G. White Estate, Inc.
- Lovett’s Grove, Ohio
- “Sunnyside”
- Testimonies for the Church

8. Discovery of Heritage Stories:

- a. Discover how the Adventist movement started in your country. Give special attention to the things the pioneers did in the process within your country or region.
- b. Discover some of the stories of how Pathfinders, Adventist Youth Groups, or AY Societies began in your conference or division.
- c. Present your findings to a group or as part of requirement 9 or 10.

9. Know and tell for school, Sabbath School, or Pathfinder worship three stories about Adventist history. At least one story must be about an Adventist youth.

ADVENTIST HERITAGE AWARD REQUIREMENTS



10. As an individual or with a group complete one of the following:

- a. Create and present a detailed poster or multimedia display (video/presentation) covering a portion of Adventist Heritage that you have learned.
- b. Write and perform a skit that tells part of the Adventist Heritage story. Present it to younger Pathfinders, Adventurers or other younger group of individuals.
- c. Create a completely playable game about Adventist Heritage. Demonstrate the game to your instructor or a group.
- d. Visit an official Adventist Heritage site within your conference, union, or division and go on a tour. Debrief your experience with a group. If feasible, create a multimedia report of your experience.

CHRISTIAN STORYTELLING REQUIREMENTS



1. Name one source where you have found material for stories for each of the following categories. Tell a story from each category.
 - a. Sacred history
 - b. Church history
 - c. Nature
 - d. Character story
 - e. Object lesson with visual aids
2. For the above stories you tell, do the following:
 - a. Tell one of your stories to children, aged five and under, for at least three minutes.
 - b. Tell one of your stories to the 10-12 year olds for at least five minutes.
3. Make a written outline of a story you are to tell.
4. State how and under what circumstances course material is to be modified for the following:
 - a. Telling the story in first person, second person, and third person
 - b. Different audiences, ages, and purposes
 - c. Making the story shorter
 - d. Making the story longer
5. Tell why a definite aim is necessary in telling a story.
6. Tell one story of foreign missionaries, not less than five minutes in length.
7. Tell one story that teaches health principles.



CAMPING SKILLS I REQUIREMENTS

1. Be at least in the 5th grade.
2. Understand and practice wilderness and camping etiquette, regarding preservation of the outdoors.
3. Know eight things to do when lost.
4. Be familiar with various types of sleeping equipment suitable to location and season.
5. List personal items needed for a weekend campout.
6. Plan and participate in a weekend camping trip.
7. Know how to properly pitch and strike a tent. Observe fire precautions when tent is in use.
8. Know and practice the proper principles for camp sanitation for both primitive and established campsites.
9. Properly use the knife and hatchet. Know ten safety rules for their use.
10. Fires:
 - a. Demonstrate ability to choose and prepare a fire site.
 - b. Know fire safety precautions.
 - c. Know how to properly strike a match.
 - d. Practice building a fire with the use of one match, using only natural materials.
 - e. Demonstrate how to protect firewood in wet weather.



CAMPING SKILLS I REQUIREMENTS

11. Bake bread on a stick.
12. Describe the proper procedures for washing and keeping clean the cooking and eating utensils.
13. Describe sleeping wear and how to stay warm at night.
14. Draw a spiritual object lesson from nature on your camping trip.
15. Explain and practice the motto: "Take only pictures and leave only footprints."

Note: The tent color for Camping Skills #1 is blue. Blue is the color for the Friend class. This Honor is earned as part of the Friend Class requirements.



CAMPING SKILLS II REQUIREMENTS

1. Be at least in the 6th grade.
2. Develop a personal philosophy of outdoor etiquette, such as courtesy to other campers and outdoor conservation.
3. Know and understand the following six W's for the selection of a good campsite: a. Water b. Weather c. Wild things d. Willingness e. Wind f. Wood
4. Demonstrate your ability to protect the wilderness and your water source by proper personal hygiene and cooking sanitation.
5. Participate in a weekend campout.
6. Take part in a camp worship service to include one of the following: a. Leading song service b. Sabbath School lesson study c. Story d. Worship thought
7. Know how to safely light and use a camp stove and lantern.
8. Know safety rules and demonstrate your ability to properly cut firewood. Demonstrate how to break dead wood properly.
9. Using fuzz sticks or shaved sticks, build and know the use of a council or criss cross fire and one type of cooking fire. Review firebuilding safety rules.
10. Explain two ways to keep camp food cool.
11. Build two different camp cranes.
12. Prepare camp meals using boiling, frying, and baking.
13. Demonstrate tent site selection. Properly pitch and strike a tent. What precautions should be taken when striking a wet tent? Properly clean, dry, and store a tent.



CAMPING SKILLS II REQUIREMENTS

14. Bedding:

- a. Show proper ways to stuff or roll your sleeping bag or bed roll for travel.
- b. Tell how to keep a sleeping bag or bed roll dry on a camping trip.
- c. Describe how to properly clean your sleeping bag or bed roll.

Note: The tent color for Camping Skills #2 is red. Red is the Color of the Companion class. This Honor is earned as part of the Friend Class requirements.



CAMPING SKILLS III REQUIREMENTS

1. Be at least in the 7th grade.
2. Review:
 - a. The six points in the selection of a good campsite.
 - b. The safety rules of fire building.
3. Go on a weekend campout.
4. Lay the following three fires and tell their uses:
 - a. Hunter's fire
 - b. Reflector fire
 - c. Star fire
5. Know six ways to start a fire without a match. Build a campfire using one of these:
 - a. Compressed air
 - b. Curved glass
 - c. Flint f. Spark
 - d. Friction
 - e. Metal match
6. Know how to properly sharpen a hatchet and knife.
7. Cook a one-pot meal using fresh or dried food.
8. Describe the various types of tents and their uses.
9. How does condensation occur in tents, and how can it be prevented?
10. Demonstrate your ability to anchor a tent down, using the taut-line hitch and two half hitches.
11. While camping, plan and give a ten-minute devotional or organize and lead a nature or Bible game or lead out in Sabbath School, camp church, or camp vespers.



CAMPING SKILLS III REQUIREMENTS

12. Properly locate and build one of the following and describe its importance to the individual and the environment:

- a. Camp sink and dishwashing area
- b. Latrine
- c. Shower

13. Demonstrate four basic lashings and construct a simple object using these lashings.

14. Know how to replace the mantels on a camp lantern.

Demonstrate how to refill gas in a camp lantern and stove. Know how to maintain the pressure pump on a camp stove in good working order.

Note: The tent color for Camping Skills #3 is green. Green is the color of the Explorer class. This Honor is earned as part of the Friend Class requirements.



CAMPING SKILLS IV REQUIREMENTS

1. Be in at least the 8th grade.
2. Plan and execute a one-hour Sabbath camping activity other than worship to make the Sabbath a meaningful experience.
3. Write a 200-word report or give a two-minute oral presentation on the preservation of the wilderness, discussing etiquette and conservation.
4. Plan your menu for a two-day camping trip and estimate the cost.
5. Participate in two weekend campouts.
6. Start a fire in wet weather, knowing where to get tinder and how to keep your fire going.
7. Know the wood best suited for making a quick, hot fire.
8. Know the wood best suited for making coals for cooking.
9. Demonstrate how to split firewood.
10. Demonstrate the proper care and storage of camp foods and how to build various caches to protect food from animals.
11. Prepare a camp dinner with soup, vegetables, entree, and drink, all of which must be cooked.
12. Bake your food in a reflector oven.
13. Purify water by three different methods.

Note: The tent color for Camping Skills #4 is silver. Silver (or gray) is the color of the Ranger class. This Honor is earned as part of the Friend Class requirements.

DRILLING & MARCHING REQUIREMENTS



1. Explain five or more objectives of drill.
2. Define:
 - a. Formation
 - b. Line
 - c. Rank
 - d. Interval
 - e. Column
 - f. File
 - g. Distance
 - h. Cover
 - i. Flank
 - j. Cadence
3. Explain the actions in each of the following groups:
 - a. At Ease, Stand At Ease, and Parade Rest.
 - b. Mark Time, Quick Time, and Double Time.
 - c. Hand Salute and Present Arms.
 - d. Right (Left) Flank, and Column Right (Left).
4. Properly execute the following basic movements:
 - a. Attention
 - b. Parade Rest
 - c. Stand At Ease
 - d. At East
 - e. Dress Right
 - f. Prayer Attention
 - g. Present Arms
 - h. Order Arms
 - i. Right Face
 - j. Left Face
 - k. About Face
 - l. Fall Out
5. Properly execute the following movements:
 - a. Mark Time
 - b. Forward March
 - c. Right Flank
 - d. Left Flank
 - e. Column Right
 - f. Column Left
 - g. Rear March
 - h. Halt
6. Explain and demonstrate how to use, display, and care for the national flag, including how to properly fold it.



KNOT TYING REQUIREMENTS

1. Define the following terms:
 - a. Bight
 - b. Running end
 - c. Standing part
 - d. Underhand loop
 - e. Overhand loop
 - f. Turn g. Bend
 - h. Hitch i. Splice
 - j. Whipping
2. Know how to care for rope.
3. Describe the difference between laid rope and braided rope and list three uses of each.
4. Identify the following types of rope:
 - a. Manila
 - b. Sisal
 - c. Nylon
 - d. Polypropylene
5. What are some advantages and disadvantages of synthetic rope?
6. Do the following to rope:
 - a. Splice
 - b. Eye splice
 - c. Back splice
 - d. Finish the end of a rope with a double crown, whipping, or a Matthew
 - e. Walker's knot.



KNOT TYING REQUIREMENTS

7. Make a six-foot piece of three-strand twisted rope from native materials or twine.

8. From memory tie at least 20 of the following knots and know their common uses and limitations. Demonstrate how they are used.

- Anchor bend Lark's head
- Bowline Man harness knot
- Bowline on a bight Miller's knot
- Butterfly loop knot or Alpine Packer's knot • Butterfly knot
- Pipe hitch
- Carrick bend Prusik knot
- Cat's paw Sheepshank
- Clove hitch Sheet bend
- Constrictor knot Slip knot
- Crown knot Slipped half hitch
- Double bow Slipped sheet bend
- Double sheet bend Square knot
- Figure eight Stevedore's knot
- Fisherman's bend Strangle knot
- Fisherman's loop Surgeon's knot
- Halter hitch Tautline hitch
- Hunter's bend Timber hitch
- Lariat or Bowstring knot
- Two half hitches

CRISIS INTERVENTION REQUIREMENTS



1. Be at least in the 10th grade.
2. Identify and list the nature of the crises and human needs in at least two of the following passages.
 - a. John 8:1-11
 - b. Luke 15:11-32
 - c. Luke 8:40-56
 - d. Matthew 8:1-22
3. Describe for your instructor some of the human needs and crisis situations that teenagers in your community face today. Describe some of the crisis situations that families face. This may be done in a group discussion setting.
4. Discuss your own motives for wanting to help your friends when they face personal or family crisis. What about strangers? This may be done in a group discussion setting.
5. Describe at least three types of human needs and give a real-life example of each.
6. Explain the steps in a crisis intervention process and apply each step to a case study.
7. Demonstrate a grasp of basic listening skills by conducting an interview of at least 10 minutes duration. This interview must either be observed by an observer who can recognize listening skills, or taped for review by your instructor. The interview does not have to be with a person who is in crisis, but it must be a real conversation not pretend or role-playing.
8. Explain how to make a referral to a professional counselor or pastor.

NUTRITION REQUIREMENTS



1. Draw the food pyramid guide. List the number of servings required from each group per day. Why is it important to eat a balanced diet?
2. Explain the difference between the following:
 - a. Lacto-ovo vegetarian
 - b. Ovo vegetarian
 - c. Vegan vegetarian
3. Plan a two-day menu, containing a balanced ovo-lacto vegetarian diet utilizing the food pyramid guide.
4. What is another name for?
 - a. Vitamin B1
 - b. Vitamin B2
5. List at least three significant food sources of the following nutrients:
 - a. Vitamin C
 - b. Vitamin A
 - c. Vitamin B1
 - d. Vitamin B2
 - e. Iron
 - f. Calcium
6. Why is it important to drink plenty of water every day? How much water should you drink every day?
7. Name three common diseases that can be controlled by diet.
8. What is the difference between whole wheat flour and white flour, and which one has the higher nutritive value?
9. What does RDA stand for? What does it mean?
10. Why is it important not to take excessive amounts of some vitamins and minerals?

FLAGS REQUIREMENTS



1. Describe what a flag is and list three uses of flags.
2. Know and locate the following parts of a flag:
 - a. Canton
 - b. Field
 - c. Finial
 - d. Flagstaff
 - e. Fly
 - f. Fly end
 - g. Halyard
 - h. Hoist side
 - i. Truck
3. Know three important guidelines for the care and handling of your national flag.
4. Learn how to and practice folding your national flag.
5. Practice proper etiquette when saluting your national flag.
 - a. In uniform while standing
 - b. In uniform while marching
 - c. In field uniform
 - d. While wearing headgear
 - e. When not in uniform
6. Draw the Pathfinder flag with emblem.
 - a. Learn who designed the Pathfinder flag and who sewed the first Pathfinder flag
 - b. Color your drawing with appropriate colors.
 - c. Know the meaning of the emblem.

7. Draw the Christian Flag.
 - a. Explain what the colors represent.
 - b. Know what the emblems represent.
8. Know how to display the national, state and /or province, Christian, AY, and Pathfinder flags for each of the following occasions:
 - a. Campsite when camping
 - b. Platform for special ceremonies
 - c. Church service for Induction, Investiture, and or Pathfinder Sabbath.
 - d. Fair booth e. Pathfinder/AY Club meeting
9. Learn and share with your group the history of your country/island's flag and what the colors and symbols on it represent.
10. Identify the flags of your Division and know what countries they represent.

LIST OF HONORS

Level 2 Honors

- Adventurer for Christ Adv.
- African American Adventist Heritage
- Agriculture
- Alternative Fuels
- Animal Camouflage Adv.
- Animal Tracking Adv.
- Antelopes Adv.
- Archery Adv.
- Artificial Intelligence
- Automobile Mechanics
- Automobile Mechanics Adv.
- Aviators
- Backpacking
- Basketry
- Bats Adv.
- Beekeeping
- Bible Evangelism
- Bible Marking
- Biblical Archaeology
- Blacksmithing
- Block Printing
- Blood and the Body's Defenses
- Bogs and Ferns
- Bones, Muscles and Movement
- Bookkeeping
- Braiding Adv.
- Brain and Behavior
- Bubbles
- Bully Prevention II
- Business
- Cake Decorating
- Camp Safety
- Canoeing
- Canoeing Adv.
- Carpentry
- Cats Adv.
- Cattle Husbandry
- Caving
- Ceramics
- Cetaceans
- Chemistry
- Christian Art of Preaching
- Christian Drama
- Christian Grooming and Manners
- Christian Team Building
- Christian Visitation
- Christian Worship
- Climate Science
- Communications
- Computer Adv.
- Cooking Adv.
- Coral Reefs Adv.
- Counted Cross Stitch
- Creationism
- Crocheting
- Cultural Diversity Appreciation
- Cultural Food Preparation
- Cultural Heritage
- Currency
- Cycling Adv.
- Dairying
- Digestion
- Digital Photography
- Disciples and Apostles

- Dog care and Training
- Drawing
- Dressmaking Adv.
- Drumming and Percussion
- Dunes
- Dutch Oven Cooking
- Ecology
- Edible Wild Plants
- Endangered Species
- Engineering
- Environmental Conservation
- Family Life
- Ferns
- Fire Building and Camp Cookery
- Fishes
- Flags Adv.
- Flower Arrangement
- Flowers
- Folk art
- Food Canning
- Food Drying
- Food Freezing
- Foreign Mission Trips
- Forestry
- Fossils
- Fruit Growing
- Fungi
- Genealogy
- Geocaching Adv.
- Geological Geocaching
- Geology Adv.
- Goat Husbandry
- Gold Prospecting Adv.
- Gold
- Guitar
- Health and Healing
- Home Nursing
- Horsemanship Adv.
- House Plants
- Housekeeping
- Insects Adv.
- Internet
- Island Fishing
- Journalism
- Judges of Israel
- Junior Witness
- Kayaking
- Knitting
- Knot Tying
- Language Study
- Lapidary
- Lashing Adv.
- Leather Craft Adv.
- Letterboxing Adv.
- Lettering and Poster Making
- Livestock
- Mammals Adv.
- Map and Compass
- Marine Invertebrates
- Marine Mammals
- Marsupials
- Mat Making
- Media Broadcast Ministry
- Metal Craft
- Meteorites
- Microscopic Life
- Mobile Technology
- Model Boats
- Model Railroad
- Model Rocketry Adv.
- Moths and Butterflies

- Mountain Biking
- Music Adv.
- Native American Lore Adv.
- Navigation
- Needle Craft
- Odonates
- Odonates Adv.
- Optics
- Orienteering
- Painting
- Painting Adv.
- Palm Trees
- Paper Quilling Adv.
- Parade Floats
- Parrots and Cockatoos
- Peace maker Adv.
- Personal Evangelism
- Photography
- Physical Fitness
- Physics
- Pickleball
- Pigeon Raising
- Pin Trading Adv.
- Pinewood derby Adv.
- Pioneering
- Plastic canvas Adv.
- Plastics
- Pottery
- Poultry
- Power Boating
- Prayer Adv.
- Preach it
- Printing
- Prophets and Prophecy
- Puppetry
- Quilting
- Radio
- Radio Adv.
- Radio Electronics
- Renewable Energy
- Rivers and Streams
- Rivers and Streams Adv.
- Robotics Adv.
- Rock Climbing
- Rocks and Minerals
- Rowing
- Rural Development
- Sailing
- Scrapbooking Adv.
- Sculpturing
- Seeds Adv.
- Shells
- Sign language Adv.
- Silk Screen Printing
- Skateboarding
- Skiing Cross Country
- Skiing Downhill
- Skin Diving
- Small Engines
- Small Fruit Growing
- Small Mammal Pets
- Soap craft Adv.
- Social Media
- Spiders
- Springboard Diving
- Stamps
- Stars
- Stewardship
- Subsistence Farming
- Swimming

- Swimming Adv.
- Swimming Intermediate
- Taiga Adv.
- Teaching
- Temperance
- Tennis
- Textile Painting
- Thatching
- Tie dye Adv.
- Track and Field
- Travel Adv.
- Tree Climbing
- Triathlon
- Triathlon Adv.
- Tumbling and Balancing
- Tumbling and Balancing Adv.
- Tutoring
- Typewriting
- Ultimate Disc Adv.
- Unicycling
- Upholstery
- Video
- Viruses
- Visual Media Critique

- Water science Adv.
- Water skiing Adv.
- Weather Adv.
- Welding
- Whistles Adv.
- Wilderness Leadership
- Wilderness Living
- Wind Surfing
- Winter Camping
- Wood Carving
- Wood Handicraft
- Woodworking
- Word Processing
- Worms Adv.

Level 3 Honors

- Abseiling Adv.
- Accounting
- Alternative Fuels Adv.
- Amphibians Adv.
- Backpacking Adv.
- Barbering
- Bible Marking Adv.
- Birds Adv.
- Bogs and Ferns Adv.
- Bookbinding
- Cacti Adv.
- Camp Safety Adv.
- Canoe Building
- Caving Adv.
- Christian Art of Preaching Adv.
- Climate Science Adv.
- Communications Adv.
- Community Improvement
- Copper Enameling Adv.
- Creationism Adv.
- Crocheting Adv.

- Currency Adv.
- Drawing Adv.
- Drumming and Percussion Adv.
- Dunes Adv.
- Ecology Adv.
- Flowers Adv.
- Forestry Adv.
- Genealogy Adv.
- Geological Geocaching Adv.
- Grasses
- Guitar Adv.
- Heredity
- Hiking Adv.
- House Painting, Exterior
- House Painting, Interior
- Internet Adv.
- Knitting Adv.
- Lichens, Liverworts and Mosses
- Lifesaving
- Lifesaving Adv.
- Lighthouses Adv.
- Maple Sugar Adv.
- Marine Algae
- Masonry
- Native Brush Construction
- Outdoor Leadership
- Outdoor Leadership Adv.
- Paperhanging
- Parade Floats Adv.
- Plumbing
- Postcards Adv.
- Preach it Adv.
- Prophets and Prophecy Adv.
- Puppetry Adv.
- Raptors Adv.
- Reptiles Adv.
- Rock Climbing Adv.
- Rocks and Minerals Adv.
- Sanctuary Adv.
- Scuba Diving
- Scuba Diving Adv.
- Shells Adv.
- Shoe Repair
- Shorthand
- Silk Screen Printing Adv.
- Small Group Bible Study Adv.
- Snowshoeing Adv.
- Soap Making
- Soap Making Adv.
- Stamps Adv.
- Stars Adv.
- Tailoring
- Trees Adv.
- Water Safety Instructor
- Water Safety Instructor Adv.
- Wilderness Leadership Adv.