



**MASTER GUIDE
RECORD CARD
PATHFINDER, ADVENTURER
AND
YOUTH MINISTRIES**

**2015 REQUIREMENTS
NORTH AMERICAN DIVISION**

NAME _____

MASTER GUIDE REQUIREMENTS

I. PREREQUISITES

1. Be a baptized member of the Seventh-day Adventist Church
2. Have a written recommendation from your local church board, stating that the candidate is in regular standing.
3. Be at least 16 years of age to start the Master Guide Leadership course and at least 18 years of age at completion.
4. Have a completed Basic Staff Training Certification and been involved for a minimum of one year in one of the following:
 - a. Adventurer Ministries
 - b. Pathfinder Ministries
 - c. Youth Ministries

*It will be helpful for a Master Guide in training to have exposure to all ministries

Signature

Date

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II. SPIRITUAL DISCOVERY

1. Read or listen to the book Steps to Christ or Steps to Christ Youth Edition and submit a one-page response focusing on the benefits of your reading.
2. Complete the devotional guide “Encounter Series I, Christ the Way”, or complete another year long Bible reading plan that covers the four Gospels and read the Desire of the Ages or Humble Hero.
3. Do one of the following:
 - a. Keep a devotional journal for at least four weeks, summarizing what you learned in your devotional time and outlining how you are growing in your faith.
 - b. Complete the Steps to Discipleship Personal Spirituality Curriculum
4. Earn the Adventurer or Pathfinder Evangelism Award.
5. Prepare a two-paragraph summary on each of the 28 Fundamental beliefs.

Signature

Date

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Check One:

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MASTER GUIDE REQUIREMENTS

6. Develop and present four of the following beliefs. Use of creative media is encouraged.

- a. Creation
- b. The Experience of Salvation
- c. Growing in Christ
- d. The Remnant and Its Mission
- e. Baptism
- f. Spiritual Gifts and Mission
- g. Baptism
- h. The Sabbath
- i. Christ's Ministry in the Heavenly Sanctuary
- j. The Second Coming of Christ
- k. Death and Resurrection

Signature

Date

Check Four:

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7. Enhance knowledge of Church Heritage by completing the following:

- a. Earn the Adventist Pioneer Heritage Honor
- b. Read a book about SDA youth ministry such as:
 - i. The Pathfinder Story by Robert Holbrook
 - ii. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.

Signature

Date

8. Read a book about church heritage such as:

- a. Anticipating the Advent by George Knight
- b. Tell It to the World by Mervyn Maxwell
- c. Light Bearers to the Remnant by Richard W. Schwarz and Floyd Greenleaf.
- d. The Church Heritage Manual produced by the General Conference Youth Department.
- e. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.

9. Attend a seminar, or complete a 2 page (minimum) research paper about a standard temperament analysis program and complete the affiliated temperament inventory.

MASTER GUIDE REQUIREMENTS

IV. CHILD DEVELOPMENT

1. Read or listen to the book Education and submit a one-page response focusing on the benefits of your reading.
2. Read or listen to either Child Guidance or Messages to Young People and submit a one-page response focusing on the benefits of your reading.
3. Attend one seminar dealing with children development relating to the age of your primary ministry group.
4. Observe for a period of two (2) hours a group of Adventurers, Pathfinders or Youth and write a reflection on their interaction.
5. Attend a seminar on discipline.

Signature

Date

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V. LEADERSHIP DEVELOPMENT

1. Read a current book about “Leadership Skill Development” such as:
 - a. A Positive Church in a Negative World by Jonas Arrias.
 - b. Take the Risk by Ben Carson
 - c. Ellen White on Leadership by Cindy Tutsh
 - d. Help! I’m being Followed by Clinton Valley
 - e. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.
2. Demonstrate your leadership skills by doing the following:
 - a. Develop and conduct three creative worships for children and/or teenagers.
 - b. Participate in a leadership role with your local church children’s/youth group in a conference sponsored event.
 - c. Teach three Adventurer Awards or two Pathfinder Honors.
 - d. Assist in planning and leading a field trip for a group of Adventurers, Pathfinders, or Sabbath School class.
 - e. Be an active Adventurer, Pathfinders, or Sabbath School staff member for at least one year and attend at least 75% of all staff meetings.
3. Write personal goals that you would like to accomplish in your ministry.
4. Identify three current goals in your life, at least one of which is spiritually oriented, and list three goals or objects for each.

Signature

Date

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MASTER GUIDE REQUIREMENTS

VI. FITNESS LIFESTYLE DEVELOPMENT

1. Participate in a personal physical fitness plan by completing one of the follow: Check One:
 - a. A personal physical fitness program of your choice and according to your abilities, for at least three months.
 - b. A school physical fitness program
 - c. The physical components of the AY Silver Award then complete the physical fitness components of the AY Gold Award.

Signature

Date

Check two:

DOCUMENTATION

1. The Master Guide curriculum must be completed in a minimum of one year and a maximum of three years.
2. All Master Guide candidates must document all work in a portfolio.
3. Curriculum completion is under the supervision of the conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.